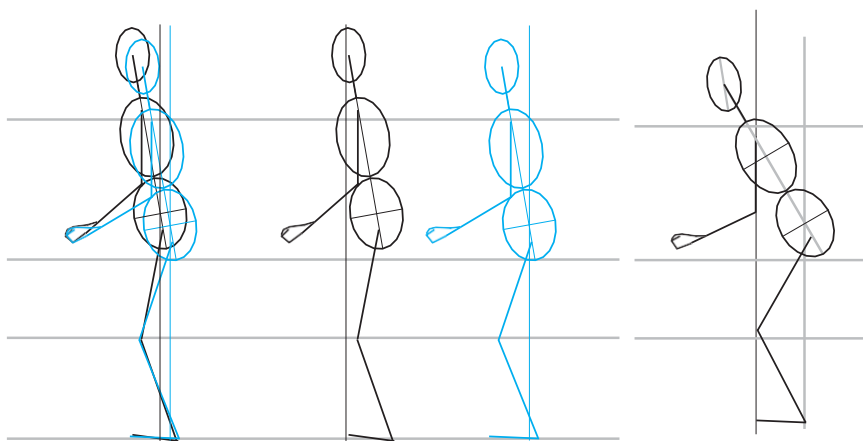
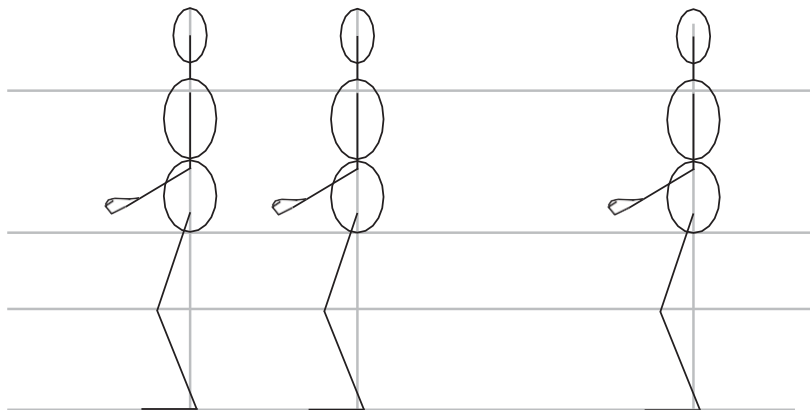


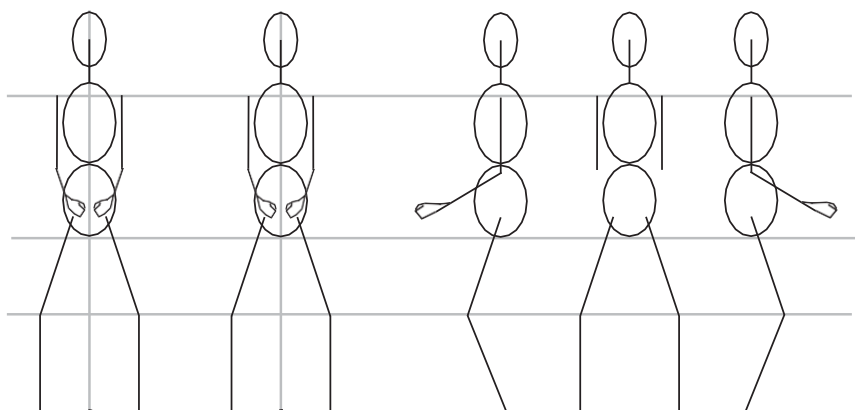
BASIS: voorzijde linkerzijde achterzijde rechterzijde



LICHTRIJDEN: 'sta' 'zit' **VERLICHTE ZIT**



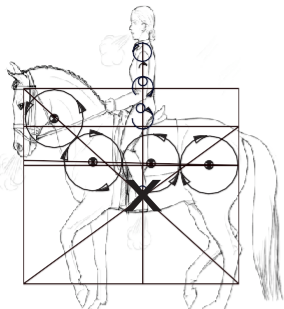
OVERGANGEN: hoger tempo lager tempo **DOORZITTEN**



↙ rechtsom linksom ↘ **WENDINGEN** linker- **GALOP** rechter-

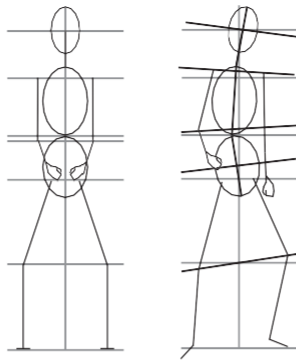
datum: _____
 naam ruiter: _____
 naam paard: _____
 door: _____

Gebruiksaanwijzing ADP



De X-factor (gezamenlijk zwaartepunt)

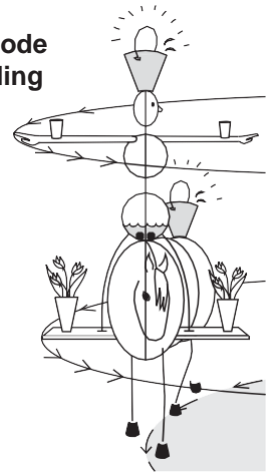
☰ De streepjescode (wat is er scheef)



GOED

FOUT

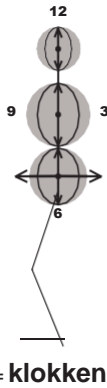
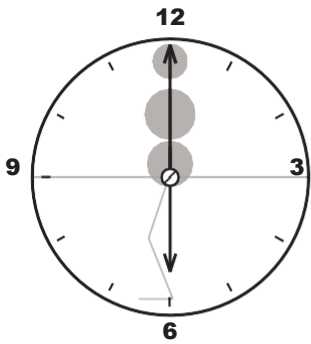
Streepjescode in de wending



De kookwekker (rompbalans in wending)

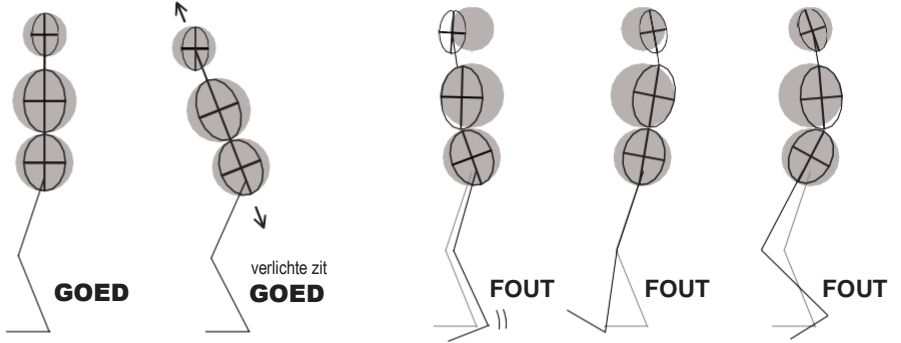


De klok (te vroeg/ te laat/ op tijd)

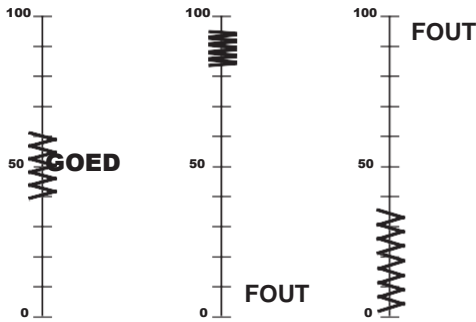


= klokken

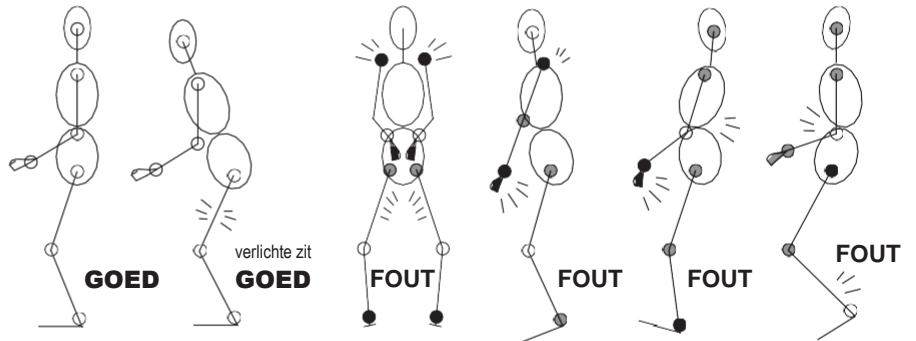
⊕ Ballen opstapelen (wat valt hoe om)



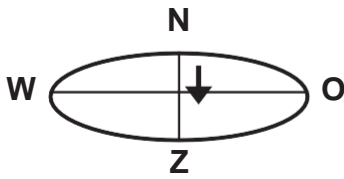
⚡ De spanningsmeter (ont-/spanning in geheel)



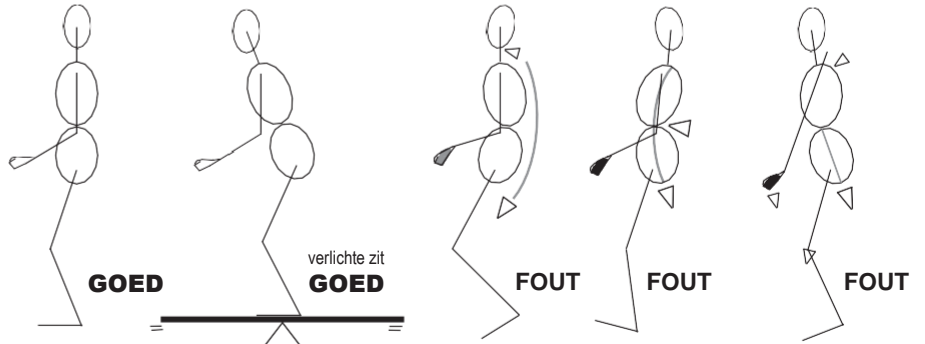
• De schroeven (hoe los/vast zitten ze)



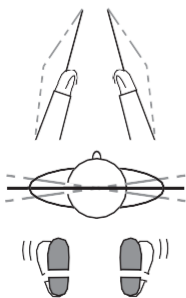
↓ Het kompas (plaatsing zwaartepunt)



▽ Wipwap (waar valt de klap)



✂ Helikopterview



↷ De tandwielen (je zit mee of je zit tegen)

